#### What is claimed is:

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1. A method of organizing image data forming a picture image defined by a plurality of levels, each level including a plurality of subpicture areas corresponding to a different level of image data resolution relative to image data resolution levels corresponding to subpicture areas in other levels, the method comprising:

receiving a subpicture element having image data for inclusion in the picture image;

identifying a subpicture area in which the subpicture element may be placed, the identified subpicture area being in the lowest possible level of the picture image;

placing the image data of the subpicture element in the identified subpicture area;

upon a determination that the amount of image data in the identified subpicture area exceeds a predetermined maximum amount following the step of placing, identifying overlapping subpicture areas in a level corresponding to the next higher image data resolution level that overlaps the identified subpicture area; and

following the step of identifying, placing image data
of one or more subpicture elements from the identified

- 22 subpicture area into at least one of the overlapping
- 23 subpicture areas from subpicture.
- 1 2. The method of claim 1, further comprising:
- 2 repeating the \steps of selecting a subpicture element,
- 3 identifying a subpicture area, placing the image data,
- 4 identifying overlapping subpicture areas and placing one or
- 5 more subpicture elements for a new subpicture element.
- 1 3. The method of claim 1, further comprising:
- 2 upon a determination that the amount of image data in
- 3 the identified subpicture \area exceeds a predetermined
- 4 maximum amount following the\step of placing and that the
- identified subpicture area is in a level corresponding to a
- 6 highest image data resolution level, redefining the
- 7 subpicture areas of the picture image.
- 1 4. The method of claim 1, further comprising:
- 2 upon a determination that the number of overlapping
- subpicture areas is zero, redefining the subpicture areas of
- 4 the picture image.

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1 5. The method of claim 1, further comprising:

upon a determination that the amount of image data in the identified subpicture area exceeds the predetermined maximum following the step of placing image data of one or more subpicture elements, redefining the subpicture areas of the picture image.

6. The method of claim 1, wherein:

the at least one of the overlapping subpicture areas comprise the overlapping subpicture areas that are capable of receiving image data from the identified subpicture area so that the amount of image data in the identified subpicture area is less than the predetermined maximum amount.

7. The method of claim 1, further comprising:

2 selectively redefining the subpicture areas of the

3 picture image.

8. The method of claim 7, further comprising: 1 initially redeiving a picture scheme for the picture 2 image defining the \subpicture areas within the levels; 3 wherein the step of selectively redefining comprises: 4 extracting\placed subpicture elements; 5 receiving a new picture scheme for a new picture 6 image; and 7 the steps of selecting subpicture repeating a 8 element, identifying a subpicture area, placing the image data, 9 identifying overlapping subpicture areas and placing one or 10 more subpicture elements for each of the extracted subpicture 11 elements. 12 9. The method of claim 1,\further comprising: 1 identifying the overlapping subpicture area capable of 2 receiving the greatest amount of Amage data from the identified 3 4 subpicture area; and upon a determination that the  $\frac{1}{2}$  mount of image data in the 5 identified subpicture area less the \greatest amount of image 6 7 data exceeds a predetermined minimum amount following the step

of placing, redefining the subpicture areas of the picture

image.

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level.

1	10. The method of claim 1, wherein:
2	following the step of identifying overlapping subpicture
3	areas, placing image data of one or more subpicture elements
4	into the at least one subpicture area from one or more
5	subpicture areas that overlap the at least one subpicture area
6	in a next level corresponding to a lower image data resolution

1	11. A computer software product for a graphics display
2	system that organizes image data forming a picture image
3	defined by a plurality of levels, each level including a
4	plurality of subpicture areas corresponding to a different
5	level of image data resolution relative to image data
6	resolution levels corresponding to subpicture areas in other
7	levels, the computer software product including instructions
8	for:
9	receiving a subpicture element having image data for
10	inclusion in the picture image;
11	identifying a subpicture area in which the subpicture
12	element may be placed, the identified subpicture area being
13	in the lowest possible level of the picture image;
14	placing the image data of the subpicture element in the
15	identified subpicture area;
16	upon a determination that the amount of image data in
17	the identified subpicture area exceeds a predetermined
18	maximum amount following the instruction for placing,
19	identifying overlapping subpicture areas in a level
20	corresponding to the next higher image data resolution level
21	that overlaps the identified subpicture area; and
22	following the instruction for identifying, placing image
23	data of one or more subpicture elements from the identified

- subpicture area into at least one of the overlapping subpicture areas.
  - 1 12. The computer software product of claim 11, further comprising an instruction for:
  - repeating the instructions of selecting a subpicture

    element, identifying a subpicture area, placing the image

    data, identifying overlapping subpicture areas and placing

    one or more subpicture elements for a new subpicture element.
  - 1 13. The computer software product of claim 11, further comprising an instruction for:
  - upon a determination that the amount of image data in the identified subpicture area exceeds a predetermined
- maximum amount following the instruction for placing and that the identified subpicture area is in a level corresponding to
- 7 a highest image data resolution level redefining the
- 8 subpicture areas of the picture image.

- 1 14. The computer software product of claim 11, further 2 comprising an instruction for:
- upon a determination that the number of overlapping subpicture areas is zero, redefining the subpicture areas of the picture image.
- 1 15. The computer software product of claim 11, further comprising an instruction for:
- upon a determination that the amount of image data in the identified subpicture area exceeds the predetermined maximum following the instruction for placing image data of one or more subpicture elements, redefining the subpicture areas of the picture image.
- 1 16. The computer software product of claim 11, wherein:
- the at least one of the overlapping subpicture areas

  comprise the overlapping subpicture areas that are capable of

  receiving image data from the identified subpicture area so

  that the amount of image data in the identified subpicture
- area is less than the predetermined maximum amount.

1	17. The computer software product of claim 11, further
2	comprising an instruction for:
3	selectively redefining the subpicture areas of the
4	picture image.
1	18. The computer software product of claim 17, further
2	comprising an instruction for:
3	initially receiving a picture scheme for the picture
4	image defining the subpicture areas within the levels;
5	wherein the instruction for selectively redefining
6	comprises:
7	extracting placed subpicture elements;
8	receiving a new picture scheme for a new picture
9	image; and
10	repeating the instructions of selecting a subpicture
11	element, identifying a subpicture area, placing the image
12	data, identifying overlapping subpicture areas and placing
13	one or more subpicture elements for each of the extracted
14	subpicture elements.

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1	19. Th	e computer	software	product	of	claim	11,	further
2	comprising	an instruct	tion for:					

identifying the overlapping subpicture area capable of receiving the greatest amount of image data from the identified subpicture area; and

upon a determination that the amount of image data in the identified subpicture area less the greatest amount of image data following the instruction for placing exceeds a predetermined minimum amount, redefining the subpicture areas of the picture image.

1 20. The computer software product of claim 11, wherein: 2 image data in each subpicture area is individually 3 transportable between memory in the graphics display system 4 and display monitor device therein. The first better the same seem of the first better the same and the same seem of the same s

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1	21. A graphics display system for organizing image data
2	forming a picture image defined by a plurality of levels,
3	each level including a plurality of subpicture areas
4	corresponding to a different level of image data resolution
5	relative to image data resolution levels corresponding to
6	subpicture areas in other levels, comprising:
7	a processor; and
8	a memory device having computer software code stored
9	therein, the processor and the memory device being capable
١0	of:
L1	identifying a subpicture element having image data
L2	for inclusion in the picture image;
L3	identifying a subpicture area in which the subpicture
L <b>4</b>	element may be placed, the identified subpicture area being
L5	in the lowest possible level of the picture image;
L6	placing the image data of the subpicture element in the
L7	identified subpicture area;
L8	upon a determination that the amount of image data in
L9	the identified subpicture area exceeds a predetermined
20	maximum amount following the placing, identifying overlapping
21	subpicture areas in a level corresponding to the next higher
22	image data resolution level that overlaps the identified
23	subpicture area; and

- following the identifying, placing image data of one or more subpicture elements from the identified subpicture area into at least one of the overlapping subpicture areas.
  - 1 22. The graphics display system of claim 21, wherein the 2 processor and memory device being further capable of:
- repeating the selecting a subpicture element,

  identifying a subpicture area, placing the image data,

  identifying overlapping subpicture areas and placing one or

  more subpicture elements for a new subpicture element.
- 23. The graphics display system of claim 21, wherein the processor and memory device being further operable for:
- upon a determination that the amount of image data in the identified subpicture area exceeds a predetermined maximum amount following the placing and that the identified subpicture area is in a level corresponding to a highest image data resolution level, redefining the subpicture areas
- 8 of the picture image.

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- 24. The graphics display system of claim 21, wherein the processor and memory device being further operable for:
- upon a determination that the number of overlapping
  subpicture areas is zero, redefining the subpicture areas of
  the picture image.
  - 25. The graphics display system of claim 21, wherein the processor and memory device being further operable for:
- upon a determination that the amount of image data in the identified subpicture area exceeds the predetermined maximum following the placing of image data of one or more subpicture elements, redefining the subpicture areas of the picture image.
- 1 26. The graphics display system of claim 21, wherein:
- the at least one of the over apping subpicture areas
- 3 comprise the overlapping subpicture areas that are capable of
- 4 receiving image data from the identi\fied subpicture area so
- 5 that the amount of image data in the identified subpicture
- 6 area is less than the predetermined maximum amount.

1	27. The graphics display system of claim 21, wherein the
2	processor and memory device being further operable for:
3	selectively redefining the subpicture areas of the
4	picture image.
1	28. The graphics display system of claim 27, wherein the
2	processor and memory device being further operable for:
3	initially receiving a picture scheme for the picture
4	image defining the subpicture areas within the levels;
5	wherein the selectively redefining comprises:
6	extracting placed subpicture elements;
7	receiving a new picture scheme for a new picture
8	image; and
9	repeating the selecting a suppicture element,
10	identifying a subpicture area, placing the image data,
11	identifying overlapping subpicture areas and placing one or
12	more subpicture elements for each of the extracted subpicture
13	elements.

1	29. The graphics display system of claim 21, wherein the
2	processor and memory device being further operable for:
3	identifying the overlapping subpicture area capable of
4	receiving the greatest amount of image data from the
5	identified subpicture area; and
6	upon a determination that the amount of image data in
7	the identified subpicture area less the greatest amount of
8	image data exceeds a predetermined minimum amount following
9	the step of placing, redefining the subpicture areas of the
10	picture image.